

# O1.A1.1 Interactivity tool workshop – about Kahoot



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## ACTIVE LEARNING THROUGH IMPROVED INTERACTIVITY

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## 01.A1.1 - ICT Interactivity Tool Workshop

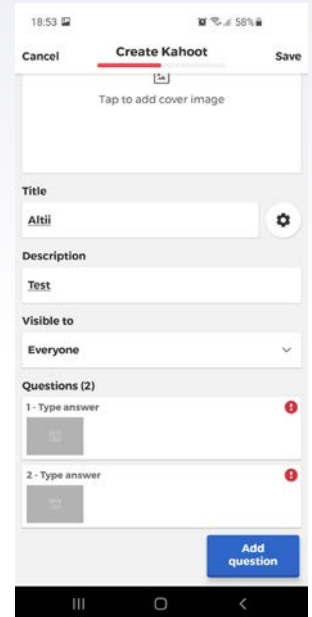
# About Kahoot!

<https://kahoot.com>



# 01.A1.1 - ICT Interactivity Tool Workshop – about Kahoot!

- Kahoot! is a game-based learning platform that provides a quick way to create interactive quizzes, deliver them via a mobile app or web portal in the classroom and provide formative feedback to students.
- Kahoot! allows instructors to get up and running via a simple, intuitive interface and easily incorporate active learning into lectures.
- Kahoot! allows even the most tech-phobic instructor to add interactivity to lectures with a limited number of steps.



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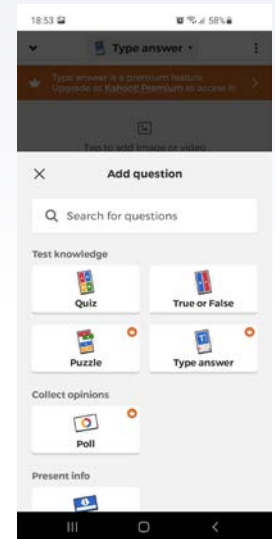
- Doesn't require software licenses or hardware purchases
- In all Kahoot game types, players select from your pre-written answers. There are multiple choice and ordering questions. **There are NO open-ended question types – only in Premium.**
- Students choose nicknames at the beginning of each session, so responses may be anonymous.
- You can let students respond to your Kahoots immediately inside the classroom or, in a separate "Challenge" mode, outside the classroom by a specific date/time. Challenges can only be played on the mobile app.



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Type of questions:

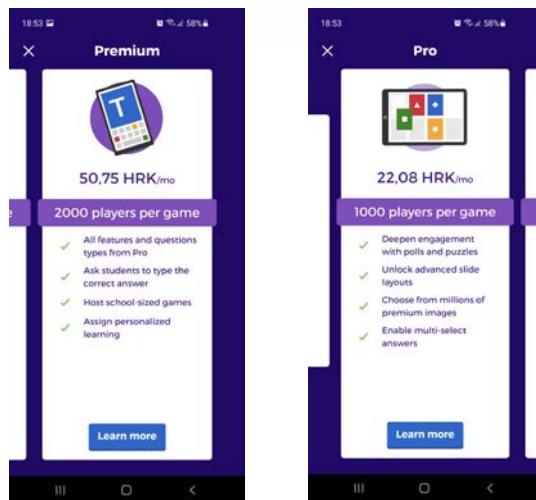
- **Quiz:** multiple choice question(s) with at least one correct answer
- **Survey:** multiple choice question(s) with no correct answer
- **Discussion:** a single multiple choice question with no correct answer
- **Jumble:** questions where students place four answers in the correct order
- Multiple choice and ordering questions cannot be used in the same game.



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## Some shortcomings:

- the main disadvantage of this tool is the price, which depends on the number of users and the separate groups into which they are deployed;



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## Some shortcomings:

- the ability to collect text responses, which is extremely important for interaction, was added only recently and only for the Premium version of the tool;
- does not include the ability to automatically compare the similarity of sent responses;
- the tool does not support redirecting collected responses to another tool;
- Kahoot! requires that the questions to be prepared in advance, which in some cases is restrictive.



# THANKS!

## Any questions?

You can find me at:

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